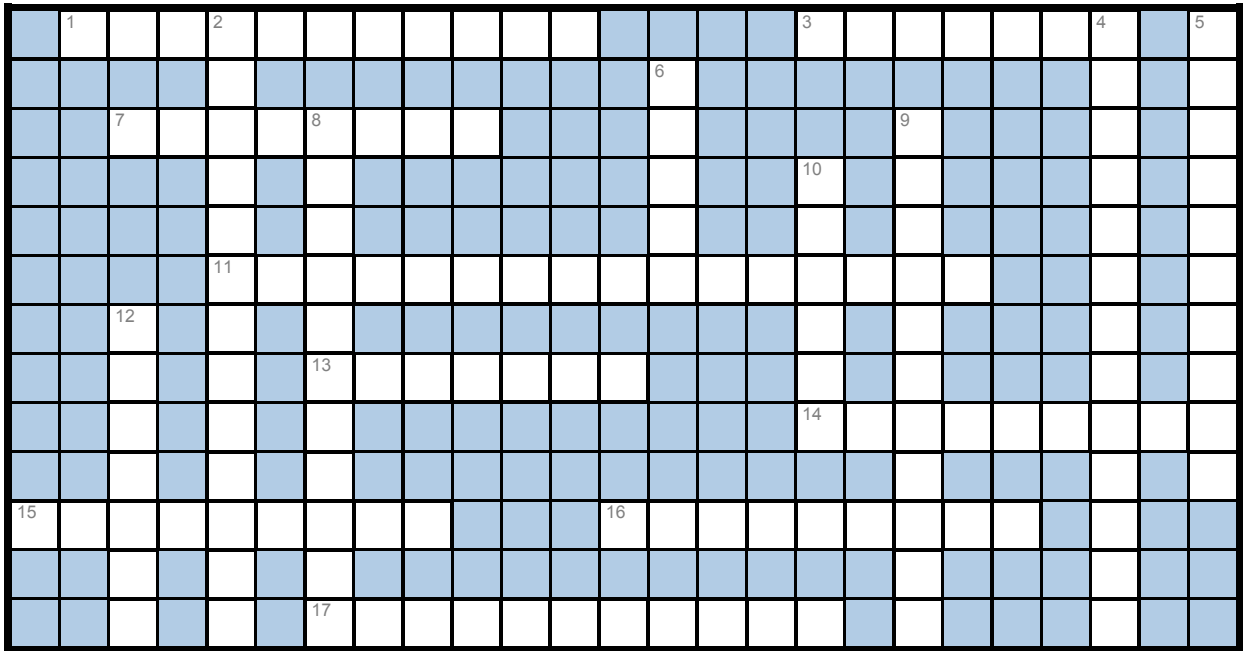


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Chapter 3: Using Technology to Communicate

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Across

1. An Internet-based tool that allows users to share information within a group.
3. A series of digital media files, released at regular intervals, that contain information related to a specific topic; the files may be audio or video and can be retrieved by users at their convenience.
7. Fully functional software that can be used forever without purchasing it.
11. Participants conduct a conversation by keying and sending responses, rather than talking or using video; the conversation usually takes place in real time, but the messages can be stored and retrieved at a later time.
13. A program intended to damage, destroy, or steal the data on a computer system.
14. Software that can be installed and used, then purchased if you decide to continue using it.
15. Available with any landline or cell phone, it allows callers to leave voice messages that the phone's owner can access at a later time.
16. Saving files to a Web or FTP site.
17. Advanced computerized devices that can be used to check e-mail, surf the Web, take pictures, and talk on the phone.

Down

2. A form of fraud that occurs when somebody takes your personal information and pretends to be you in order to make credit card purchases, withdraw funds from your accounts, or obtain other benefits to which you are entitled.
4. Participants conduct a conversation by keying and sending responses via cell phone, rather than talking or using video; the conversation usually takes place in real time, but the messages can be stored and retrieved at a later time.
5. Telephones that allow the user to move around and communicate without a landline.
6. Web sites maintained by an individual who posts topics or opinions.
8. Similar to teleconferencing, but with the added element of a video display; one computer display is shared over the Internet and the others attending the meeting can view the action onscreen; a Web seminar may consist of video, text, and voice communication.
9. The process of saving files from a Web site or file transfer protocol (FTP) site.
10. Electronic-communication devices that let the user know there is a message waiting.
12. See text messaging.