

## Exercise 18-3

1. Open the drawing EX17-1 created in Exercise 17-1. If you have not completed this exercise, do so now.
2. Create a camera, set up clipping planes, and set the camera view current.
3. Enable fog and change its color to white. Render the scene.
4. Change the fog color to black and render the scene.
5. Change the near distance so the fog starts at the object nearest to the camera. The percentage at this point should be zero.
6. Change the far distance so the fog ends just beyond the object farthest from the camera. The percentage at this point should be 75.
7. Render the scene again.
8. Save the drawing as EX18-3.