

Exercise 17-2

1. Open the drawing EX17-1 created in Exercise 17-1.
 2. Evaluate the scene and choose the direction from which you would like distant light illumination to be originating. Draw a line from that point to the approximate center of the objects.
 3. Create a distant light by snapping to the two endpoints of the line.
 4. Turn off sunlight.
 5. Display a pictorial view, if one is not already displayed.
 6. Render the scene.
 7. Adjust the properties of the light and render the scene again.
 8. Save the drawing as EX17-2.
- To continue practicing adding distant lights, complete act17-02.dwg available on the companion website.