# Exercise 11-1

See act11-01.dwg available on the companion website.

1. Begin a new drawing.
2. Create seven new layers, each with a different color.
3. Construct one each of the following solid primitives: box, wedge, cone, sphere, cylinder, truncated (flat-topped) pyramid, and torus. Place each primitive on a separate layer.
4. Select each object. Locate and identify all of its grips.
5. Perform an edit on each object using at least one base grip and one parameter grip.
6. Save the drawing as EX11-1.