Exercise 9-4

In this exercise, you will increase the smoothness of various mesh objects. You will then decrease the smoothness to return the objects to their original state.

- 1. Open the drawing EX09_04.dwg available on the companion website.
- 2. Use the **MESHSMOOTHMORE** command and select each of the mesh primitives. Notice how the smoothness of each mesh primitive changes.
- 3. Repeat the **MESHSMOOTHMORE** command a second, third, and fourth time on each mesh primitive to set the smoothness level to 4.
- 4. Save the drawing as EX9-4A.
- 5. Decrease the smoothness by using the **MESHSMOOTHLESS** command on each of the primitives. Apply it as many times as needed to return to a smoothness level of 0.
- 6. Save the drawing as EX9-4B.