# Exercise 19-3

1. Open the drawing EX18-1 created in Exercise 18-1. If you have not completed this exercise, do so now.

2. Using the **Render Environment & Exposure** palette, select an image based lighting environment. Render the scene with different environments until you find one that you like.

3. Rotate the environment and render the scene again.

4. Use the **Exposure:** and **White Balance:** sliders to adjust the lighting and render the scene again.

5. Change the background to a custom image of your choice and render the scene again.

6. Save the drawing as EX19-3.