

Exercise 16-2

See act16-02.dwg available on the companion website.

1. Open an existing 3D drawing and display an isometric view.
2. Open the **Visual Styles Manager**.
3. Select, in turn, each of the image tiles. Note that nothing changes in the viewport.
4. Double-click on each of the image tiles. Note the way the objects reflect the settings of that visual style.
5. Select an image tile and pick the **Apply Selected Visual Style to Current Viewport** button.
6. Close the drawing without saving.