AutoCAD and Its Applications ADVANCED

Exercise 11-1

See act11-01.dwg available on the companion website.

- 1. Begin a new drawing.
- 2. Create seven new layers, each with a different color.
- 3. Construct one each of the following solid primitives: box, wedge, cone, sphere, cylinder, truncated (flat-topped) pyramid, and torus. Place each primitive on a separate layer.
- 4. Select each object. Locate and identify all of its grips.
- 5. Perform an edit on each object using at least one base grip and one parameter grip.
- 6. Save the drawing as EX11-1.