

## Exercise 18-2

1. Open the drawing EX18-1 created in Exercise 18-1.
2. Evaluate the scene and choose the direction from which you would like distant light illumination to be originating. Draw a line from that point to the approximate center of the objects.
3. Create a distant light by snapping to the two endpoints of the line.
4. Turn off sunlight.
5. Display a pictorial view, if one is not already displayed.
6. Render the scene.
7. Adjust the properties of the light and render the scene again.
8. Save the drawing as EX18-2.

To continue practicing adding distant lights, complete act18-02.dwg available on the companion website.