

## Exercise 4-2

1. Start a new drawing.
2. Draw a 3D polyline using these coordinates:
  - 0,5,0
  - 5,5,0
  - 5,2.5,3
  - 5,0,0
  - 10,0,0
  - 10,2.5,3
  - 10,5,0
  - 15,5,0
3. Use the southwest isometric preset to display a pictorial view of the drawing. Your drawing should look similar to the original polyline in Figure 4-6 in the text.
4. Use the **PEDIT** command to turn the 3D polyline into a B-spline curve.
5. Your drawing should look similar to the edited polyline in Figure 4-6 in the text.
6. Save your drawing as EX4-2.