

Exercise 3-3

1. Continue from Exercise 3-2 or start AutoCAD.
2. Start a new drawing from scratch or use a decimal-unit template of your choice. Save the drawing as EX3-3A.
3. If dynamic input is on, turn it off by picking the **Dynamic Input** button on the status bar. If needed, select the **Dynamic Input** option in the status bar **Customization** flyout to add the **Dynamic Input** button to the status bar.
4. Use the **LINE** command to draw an object with the absolute coordinates given in the following table.

Point	Coordinates	Point	Coordinates
1	0,0	5	0,2
2	9,0	6	0,1.5
3	9.5,.5	7	.25,.5
4	9.5,2	8	0,0

5. Resave and close the file.
6. Start a new drawing from scratch or use a decimal-unit template of your choice. Save the drawing as EX3-3B.
7. Turn on dynamic input.
8. Use the **LINE** command to draw an object with the absolute coordinates given in the previous table. Be sure to use absolute coordinate entry for the entire object.
9. Resave and close the file.
10. Keep AutoCAD open for the next exercise, or exit AutoCAD if necessary.